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Intel® Open Source HD Graphics and Intel Iris™ Plus Graphics

Programmer's Reference Manual

For the 2016 – 2017 Intel Core™ Processors, Celeron™ Processors, and Pentium™ Processors based on the "Kaby Lake" Platform

Volume 15: Scaler Format Converter (SFC)

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SFC Overview

Scaler & Format Converter (SFC) pipeline is introduced as a multi-format scaling engine to accelerate several media usages and achieve ultra low-power video playback.

Ultra Low-Power Usages

Several power saving techniques are brought into consideration and incorporated into the architecture of SFC pipeline: offloading from EU to fixed function to reduce Cdyn power, memory traffic reduction to lower IO and DDR power, and native surface support between acceleration engines.

Two ultra low–power playback modes are introduced to achieve sub 1-Watt solution: Decode->Scale-> Display (sprite) and Decode-> Image Enhancement-> Scale-> Display (sprite).
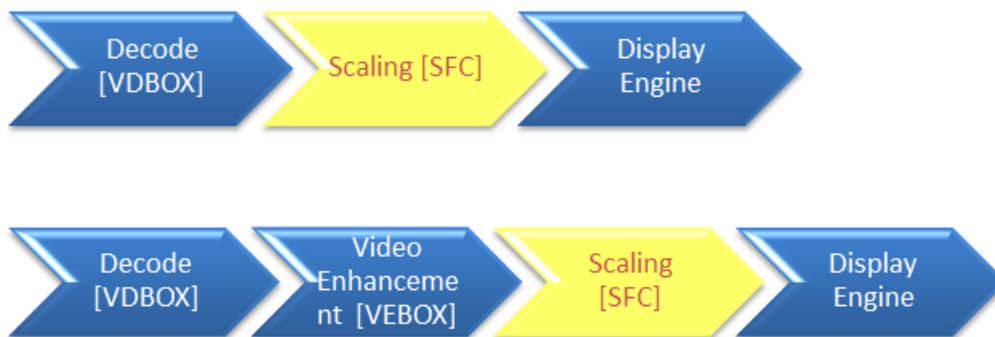
- In these two usages, SFC is fed by the decoder (VDBOX) and image enhancer (VEBOX) directly instead of writing to memory and read back from memory. A direct data bus is added between VD-to-SFC and VE-to-SFC. SFC will also include an internal store buffer to capture overlap pixel data between column/rows. In another word, the only IO traffic to DDR is the final scaled surface writes. All input and intermediate traffics related to SFC engine are confined inside GT and not expose to external components.
- EU-less usage: SFC is a fixed function engine architects to run concurrently along VDBOX or VEBOX. i.e. Decode and scaling will be happening at the same time, or Image enhancement and scaling will be occurring at the same time. It saves power by offloading the scaling workload off the media render engine to this dedicated engine which is much smaller.
- In both cases, scaling operation is the last processing step before final pixels are presented by the display engine. SFC is designed to generate output format native to display engine. This reduces the memory traffic caused by elimination of the extra memory copy used to convert the format incompatibility between engines. In addition, SFC supports 90 degree clockwise rotation of the final pixel surface for tablet space.

- SFC pipeline is chained together with VDBOX and VEBOX with direct interface and ability to run concurrently. VDBOX/VEBOX sends control parameters and pixel data directly to SFC through direct interface. This help reduces the IO and package power by eliminating the traffic to memory, and allows VD/VE to run concurrently along with SFC pipeline. SFC pipeline is a shared resource that can be called and accessed by VDBOX or VEBOX. A lock must be placed and granted with an acknowledgement ahead of transferring data to SFC. On completion, the lock must be removed to free up the shared resource (SFC).

SFC Commands Definition

This section contains definitions for commands used with the scaler and format converter (SFC). These commands are sent from the VDBOX/VEBOX to the SFC pipeline.

SFC_AVS_LUMA_Coeff_Table

SFC_AVS_CHROMA_Coeff_Table

SFC_AVS_STATE

SFC_FRAME_START

SFC_IEF_STATE

SFC_LOCK

SFC_STATE